
Giant Cop: Justice Above All Download For Mobile



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About This Game

Giant Missions, Giant Fun in pint sized Micro City. You are the Giant Cop. Use your size to your advantage to explore the open world, find hidden interactive objects and tower over the city uncovering a criminal plot that threatens Micro City.

Giant Cop is a satirical, narrative driven game, a vibrant, 70s styled open world with a sandbox design, giving you the freedom to fight crime in a giant way.

KEY FEATURES:

- Immersive open world - the city and its people react to your every move. Narrative focused - a deep narrative experience, with satirical humor.
- Sandbox gameplay - explore the open world, find hidden interactive objects and tower over the city uncovering a criminal plot that threatens Micro City.
 - Missions - you will be tasked with ridding the city of the savage cabbage, cleaning up neighbourhood crimes like noise complaints and keeping pesky protests under control.
 - Hours of story missions to play and nearly endless open world experiences
 - Vibrant 70's style and soundtrack - we know you can dig it.

Title: Giant Cop: Justice Above All
Genre: Casual, Indie, Simulation
Developer:
Other Ocean Interactive
Publisher:
Other Ocean Group
Release Date: 30 May, 2017

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Minimum:

OS: Windows 7

Processor: Intel i5-6400/ AMD FX 8350 equivalent or greater

Memory: 8 GB RAM

Graphics: NVIDIA GTX 970

English,French







giant cop justice above all

Good concept, but the game feels like a cacophany of gimmicks. There's no weight or impact to anything that happens. That may be fine for some, but it isn't for me. :) Again, good concept, though.. This game is full of fun quests and "little" surprises throughout. I really enjoyed the look of the game, the various areas of the city you can travel to and the quests. It was even fun just hunting and searching for the badges hidden throughout each level. My only wish is that it would last even longer. But it gives you a solid 3-4 hours of entertainment and has lots of current humor throughout. (Even poking fun at the current administration indirectly.)

. Some might treat this well i felt like it made me sick so not sure what was going on with that. I think it was the fast movement when you teleported.. The funnest part of Giant Cop isn't saving lives, it's throwing them into the ocean as they scream "weeee!"

https://www.youtube.com/watch?v=-F_rNYWw0tk. I've given it a thumbs up because the story seems like it could be fun and I'm sure young kids will love it.

[I Played for around 40 minutes. its not a bad game. just not massively entertaining. It can be hard to figure out where you are supposed to go and the map is pretty useless to use for navigating.](#)

[I have a GTX1070 and a i7 6700 but I got some weird jittering with the hands in the game and when you pick things up and bring them close to you there is also some weird jittery ghosting effect. When looking at things far away it all seems very smooth. not sure what's going on there! Doesnt matter what graphics settings. it does it all the time.](#)

[It looks good. but its quite bland to play. pick up people and cars - throw them: pick up baseball bats\sucker guns\containers and use them to smash other boxes and containers - normal VR stuff really.](#)

[Also. it seems like its been developed more for the Oculus Touch controllers rather than the VIVE - When i pick up baseball bats or spray cans they orient so it feels like they are sticking out of my wrists!. I really like the concept of this game but am FREQUENTLY lost on where to go. I play TONS of games and I've never been as lost as in this game.](#)

[I REALLY want to finish it but I'm filled with dread everytime I start it up and have no idea where I'm supposed to go. Fix this issue and I'll give it 5 stars!!. Funny and entertaining. one of my favorite VR games so far!. The sound track and atmosphere of this game pairs well with the cartoonish graphics style. The controls are intuitive and the tutorial is excellent \(something so many VR games fail\). This seems to be the single most played game by others on my vive \(my oculus running on my laptop gets more casual play in total I think\). My wife and child love it as do their friends. I've not noticed any bugs aside from it crashing once. My biggest complaint is that you can only have one game save in progress. if you start a new game it will overwrite the current game.](#)

[i7 7700k](#)

[GTX 1080](#)

[16 GB RAM](#)

pretty fun cx. I really do like this game, its a lot of fun and is a very nice looking game. However I have struggled to play it due it constantly crashing during the transitions (which make you feel sick anyway) and it runs so poorly even on the lowest graphic setting. I contacted the developers regarding the crash reports I keep getting and heard nothing back. I have had to ask for a refund.. This is an interesting approach to both story and perspective for a vr game, It has many short coming but is well worth the wait, I only wish the game was longer. Another issue this game has is the controller buttons some time don't work, I think it a bug that just need to be patched. It has a strong recommendation from me, don't judge this game on it past but how it is presented now.. This is a fun game to pass the time. + innovative gameplay, humor, cute, no motion sickness thanks to teleport

- lags on i5-4590V970

8V10. i like it. fun experience but sometimes finding mission objectives aren't super clear. seems a little short if you aren't a completionist that hunts down every badge\achievement and gets repetitive quickly if you are. 2 to 3 hours on main story but its fun to interact with if you're streaming or recording to share.. do not buy.

bad game. Ever wanted to just throw cars around? Terrorize a city? and be thanked for it?

It is exactly as ridiculous as it looks. I think it is physically impossible to not have fun with this game.. You seem to need a very large space, I found myself quite quickly on a mission being stuck as I couldn't get to the building where I had to do something without removing a wall!

Controls are a little flakey also when teleporting.

Some hints would be handy at the start on what to do also

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